



NUTFIELD CHURCH CE PRIMARY SCHOOL
SCIENCE, COMPUTING AND DESIGN & TECHNOLOGY CURRICULUM OVERVIEW 2023/2024

Year 1					
Science					
COMMUNITY	PEACE	WISDOM	HOPE	DIGNITY	JOY
Animals including Humans – Humans Seasonal Changes - Autumn	Animals including humans - Animals Seasonal Changes - Winter	Plants	Seasonal changes - Spring	Materials	SUMMER 2 Seasonal Changes - Summer
Are all animals the same?		How does nature change from winter to spring?		Do all materials have the same uses?	
Animals inc humans (focus on humans) Identifying, classifying and Grouping identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. Seasonal Changes (Autumn) Observing over time observe changes across the 4 seasons observe and describe weather associated with the seasons and how day length varies.	Animals inc humans (animals)Pattern Seeking identify and name a variety of common animals including, fish, amphibians, reptiles, birds and mammals identify and name a variety of common animals that are carnivores, herbivores and omnivores describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets) Seasonal Changes (Winter) Observing over time observe changes across the 4 seasons observe and describe weather associated with the seasons and how day length varies.	Identifying, classifying and Grouping identify and name a variety of common wild and garden plants, including deciduous and evergreen trees identify and describe the basic structure of a variety of common flowering plants, including trees	Observing over time observe changes across the 4 seasons observe and describe weather associated with the seasons and how day length varies.	Materials - Identifying, classifying and Grouping distinguish between an object and the material from which it is made identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock describe the simple physical properties of a variety of everyday materials compare and group together a variety of everyday materials on the basis of their simple physical properties	Seasonal Changes (Summer) Observing over time observe changes across the 4 seasons observe and describe weather associated with the seasons and how day length varies.
Computing					
Basic Skill - Learn how to logon, select, use and exit apps. Learn how to shutdown laptops and store away equipment safely.					
use technology safely and respectfully Children to use the iPads to draw letters and during phonics. Learn how to logon, select, use and exit apps. Learn how to shutdown		use technology safely, respectfully and responsibly; recognise acceptable/ unacceptable behaviour; identify a range of ways to report concerns about content and contact			



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laptops and store away equipment safely.		Focus on internet safety (see Online Safety planning)			
Purple Mash Outcomes					
use technology purposefully to create, organise, store, manipulate and retrieve digital content Children to use paint projects (see link below) to draw and create an autumn scene.	use technology purposefully to create, organise, store, manipulate and retrieve digital content Children to use paint projects (see link below) to draw and create a bird image for display use technology purposefully to create, organise, store, manipulate and retrieve digital content Children to use paint projects (see link below) to draw and create a winter scene for display		use technology purposefully to create, organise, store, manipulate and retrieve digital content Children to use paint projects (see link below) to draw and create a spring scene for display	use logical reasoning to predict the behaviour of simple programs Maze explorers - 2 go – children to dip into coding.	understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions Complete the coding unit in the link below use technology purposefully to create, organise, store, manipulate and retrieve digital content Children to use paint projects (see link below) to draw and create a summer scene for display
Purple Mash links for resources and lesson ideas					
https://www.purplemash.com/#app/pap/nature/autumn	https://www.purplemash.com/#app/pap/animals/bird_instructions https://www.purplemash.com/#app/pap/nature/winter	https://www.purplemash.com/#tab/pm-home/science/plants	https://www.purplemash.com/#app/pap/nature/spring	https://www.purplemash.com/#app/pap/nature/summer https://www.purplemash.com/#tab/computing_sow_y1_unit_1-5	https://www.purplemash.com/#tab/Teachers/computing_sow/computing_sow_y1/computing_sow_y1_unit_1-7
D&T Outcome					
build structures, exploring how they can be made stronger, stiffer and more stable select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics Make own instruments out of junk modelling materials	use the basic principles of a healthy and varied diet to prepare dishes understand where food comes from. Plan and create a series of healthy snacks		build structures, exploring how they can be made stronger, stiffer and more stable select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics Using a variety of junk modelling materials, linked to the Science curriculum, children to create robots or animals (or linked to KUW topic). Children to decide on what material is best and why.		



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Year 2					
Science					
COMMUNITY	PEACE	WISDOM	HOPE	DIGNITY	JOY
Animals Including Humans		Living Things and their Habitats	Plants	Use of Everyday Materials	Famous Scientists
Identifying, classifying and Grouping Notice that animals, including humans, have offspring which grow into adults Find out about and describe the basic needs of animals, including humans, for survival (water, food and air) Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.		Research (secondary sources) Explore and compare the differences between things that are living, dead, and things that have never been alive Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. Identify and name a variety of plants and animals in their habitats, including micro-habitats. Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.	Observing over time Observe and describe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.	Identifying, classifying and Grouping Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.	
Computing					
Basic Skill - Learn how to save and retrieve own work. Learn how to change font style, size and colour.					
Use technology safely and respectfully Use the internet to research the different animal classes, habitats and food chains. Internet Search: Use internet search engines to retrieve information.		use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies Focus on internet safety (see Online Safety planning)			Use technology safely and respectfully use technology purposefully to create, organise, store, manipulate and retrieve digital content To create a PowerPoint on a famous artist and use internet



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				explorer to find information on famous scientists.
Purple Mash Outcomes				
recognise common uses of information technology beyond school create and debug simple programs Create a spreadsheet using 2Calculate or 2Count which records things that are living, dead and things that have never been alive around the school environment.		use technology purposefully to create, organise, store, manipulate and retrieve digital content Using 2Paint create a Spring picture inspired by the impressionist style of art (Monet, Degas, Renoir) or pointillist art such as Seurat.		use logical reasoning to predict the behaviour of simple programs create and debug simple programs 2Code – children to code a game based on their KUW topic or English book.
Purple Mash links for resources and lesson ideas				
https://www.purplemash.com/#tab/Teachers/computing_sow/computing_sow_y2/computing_sow_y2_unit_2-3 https://www.purplemash.com/#tab/Teachers/computing_sow/computing_sow_y2/computing_sow_y2_unit_2-5 https://www.purplemash.com/#app/tools/2Calculate		https://www.purplemash.com/#tab/Teachers/computing_sow/computing_sow_y2/computing_sow_y2_unit_2-6		https://www.purplemash.com/#tab/pm-home/science/famous_scientists
D&T Outcome				



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<p>design purposeful, functional, appealing products for themselves and other users based on design criteria</p> <p>build structures, exploring how they can be made stronger, stiffer and more stable</p> <p>select from and use a range of tools and equipment to perform practical tasks</p> <p>select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics</p> <p>Design a bird feeder / bird box. Children to communicate their ideas through talking and drawing. They will select from and use a range of tools and equipment to perform practical tasks. They will evaluate their ideas and products against design criteria</p>	<p>use the basic principles of a healthy and varied diet to prepare dishes</p> <p>understand where food comes from.</p> <p>Plan and create a healthy savoury meal so that they are able to feed themselves and others a healthy and varied diet.</p>	<p>design purposeful, functional, appealing products for themselves and other users based on design criteria</p> <p>build structures, exploring how they can be made stronger, stiffer and more stable</p> <p>select from and use a range of tools and equipment to perform practical tasks</p> <p>select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics</p> <p>generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology</p> <p>Make own instruments out of different materials</p>
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Year 3					
Science					
COMMUNITY	PEACE	WISDOM	HOPE	DIGNITY	JOY
Forces and Magnets	Rocks	Light	Plants	Animals including Humans	SUMMER 2
		Do all plants need light to grow?			
<p>Pattern Seeking Research (secondary sources)</p> <p>compare how things move on different surfaces</p> <p>notice that some forces need contact between 2 objects, but magnetic forces can act at a distance</p> <p>observe how magnets attract or repel each other and attract some materials and not others</p> <p>compare and group together a variety of everyday materials on the basis of</p>	<p>Comparative and Fair testing</p> <p>compare and group together different kinds of rocks on the basis of their appearance and simple physical properties</p> <p>describe in simple terms how fossils are formed when things that have lived are trapped within rock</p> <p>recognise that soils are made from rocks and organic matter.</p>	<p>Comparative and Fair testing</p> <p>recognise that they need light in order to see things and that dark is the absence of light</p> <p>notice that light is reflected from surfaces</p> <p>recognise that light from the sun can be dangerous and that there are ways to protect their eyes</p>	<p>Observing over time</p> <p>identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers</p> <p>explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant</p>	<p>Identifying, classifying and Grouping and Comparative and Fair test</p> <p>identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat</p> <p>identify that humans and some other animals have skeletons and muscles for support, protection and movement.</p>	



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whether they are attracted to a magnet, and identify some magnetic materials		recognise that shadows are formed when the light from a light source is blocked by a solid object	investigate the way in which water is transported within plants		
describe magnets as having 2 poles		find patterns in the way that the size of shadows change.	explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.		
predict whether 2 magnets will attract or repel each other, depending on which poles are facing.					
<p style="text-align: center;">Computing</p> <p style="text-align: center;">Basic skill - Learn how to search for images and use them in own work and typing practise</p>					
use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content Show children how to use google and how to interpret results on google. Texter (online site) to create and display poetry or writing.	use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact	use sequence, selection, and repetition in programs; work with variables and various forms of input and output On laptops, use Photostory to create a video slideshow based on KUW/RE topic or of plants growing over time.	use sequence, selection, and repetition in programs; work with variables and various forms of input and output Games and animation development using 2Code or Scrath to create a game based on their KUW topic, English book or RE topic.		
<p style="text-align: center;">Purple Mash Outcomes</p>					
	create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Use 2Question to compare and group together different kinds of rocks on the basis of their appearance and simple physical properties			create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Games and animation development using 2Code or Scrath to create a game based on their KUW topic, English book or RE topic.	
<p style="text-align: center;">Purple Mash links for resources and lesson ideas</p>					
https://www.purplemash.com/#tab/pm-home/science/forces	https://www.purplemash.com/#tab/pm-home/science/rocks and soil	https://www.purplemash.com/#tab/pm-home/science/light and dark	https://www.purplemash.com/#tab/pm-home/science/plants	https://www.purplemash.com/#tab/pm-home/science/food https://www.purplemash.com/#tab/pm-home/science/human body	



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Online Safety			
Be Internet Legends – Lesson 1 Be Internet Sharp & Be Internet Alert	Be Internet Legends – Lesson 2 Be Internet Secure & Be Internet Kind ONLINE SAFETY WEEK – Complete additional Online Safety Week Work based around the national theme.	Be Internet Legends – Lesson 3 Be Internet Sharp & Be Internet Alert	Digital Wellbeing - Age 7-9 - Lesson 1
D&T Outcome			
apply their understanding of how to strengthen, stiffen and reinforce more complex structures select from and use a wider range of materials and components, including construction materials generate, develop, model and communicate their ideas through discussion, evaluate their ideas and products against their own design criteria and consider the views of others to improve their work Children to design a simple vehicle (based on their KUW topic or book in English) and make it using wood. They can then test it rolling on different materials.		Understand and apply the principles of a healthy and varied diet Cook a repertoire of predominantly savoury dishes so that they are able to feed themselves and others a healthy and varied diet Children to design and cook a range of healthy meals	

Year 4					
Science					
COMMUNITY	PEACE	WISDOM	HOPE	DIGNITY	JOY
Sound	States of Matter	Living Things	Animals including Humans	Electricity	SUMMER 2
		Can all living things be classified the same way?			



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Pattern Seeking identify how sounds are made, associating some of them with something vibrating recognise that vibrations from sounds travel through a medium to the ear find patterns between the pitch of a sound and features of the object that produced it find patterns between the volume of a sound and the strength of the vibrations that produced it. recognise that sounds get fainter as the distance from the sound source increases	Identifying, classifying and Grouping compare and group materials together, according to whether they are solids, liquids or gases observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C) identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.	Observing over time recognise that living things can be grouped in a variety of ways explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment recognise that environments can change and that this can sometimes pose dangers to living things.	Research (secondary sources) describe the simple functions of the basic parts of the digestive system in humans identify the different types of teeth in humans and their simple functions construct and interpret a variety of food chains, identifying producers, predators and prey.	Comparative and Fair testing identify common appliances that run on electricity construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit recognise some common conductors and insulators, and associate metals with being good conductors.	Consolidation and application
Computing Basic Skill - Learn how and when to print from laptops and iPads and typing practise.					
use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content Use Moviemaker or iPad app to make a video of sound		use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact		design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts use sequence, selection, and repetition in programs; work with variables and various forms of input and output Games and animation development using 2Code, 2DIY or Scratch. Children to create an electricity based game (maybe linking to Iron Man book in English).	
Purple Mash Outcomes					
	create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. 2Animate to create an animation on the water cycle.	create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Use 2Chart to explore and use classification keys to help group,	create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Create a food chain using 2Connect		



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		identify and name a variety of living things in their local and wider environment	Publisher on Purple Mash to identify the different types of teeth in humans and their simple functions (link above)		
Purple Mash links for resources and lesson ideas					
https://www.purplemash.com/#tab/pm-home/science/sound	https://www.purplemash.com/#app/tools/2ani	https://www.purplemash.com/#app/tools/2chart	https://www.purplemash.com/#app/tools/2Connect https://www.purplemash.com/#app/pup/teeth	https://www.purplemash.com/#tab/pm-home/science/electricity	
Online Safety					
Be Internet Legends – Lesson 4 Be Internet Secure & Be Internet Kind		Be Internet Legends – Lesson 5 Be Internet Brave – When in Doubt, Discuss ONLINE SAFETY WEEK – Complete additional Online Safety Week Work based around the national theme.		Be Internet Legends – Lesson 6 Be Internet Brave – When in Doubt, Discuss	Digital Wellbeing - Age 7-9 - Lesson 2
D&T Outcome					
		cook a repertoire of predominantly savoury dishes so that they are able to feed themselves and others a healthy and varied diet Children to cook a variety of savoury meals		understand and use electrical systems in their products use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups Iron Man clay masks – linking to Art and English and Science. Use science topic to insert lights as eyes and a buzzer.	

Year 5					
Science					
COMMUNITY	PEACE	WISDOM	HOPE	DIGNITY	JOY
Animals including humans	Living things and their habitats	Earth and space	Forces	Properties and changes of materials	SUMMER 2



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Do all animals have the same Lifecycle?		Is it only forces that keep the Solar System moving?		Are all changes permeant?	
Pattern Seeking describe the changes as humans develop to old age.	Observing over time describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird describe the life process of reproduction in some plants and animals.	Research (secondary sources) describe the movement of the Earth, and other planets, relative to the Sun in the solar system describe the movement of the Moon relative to the Earth describe the Sun, Earth and Moon as approximately spherical bodies use the idea of the Earth's rotation to explain day and night, and the apparent movement of the sun across the sky.	Comparative and Fair testing explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object identify the effects of air resistance, water resistance and friction, that act between moving surfaces recognise that some mechanisms including levers, pulleys and gears allow a smaller force to have a greater effect	Identifying, classifying and Grouping compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal), and response to magnets know that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solution use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic	Consolidation and application
<p style="text-align: center;">Computing Basic skill - Use technology to complement presentation of learning.</p>					
select, use and combine a variety of software Children to create a PowerPoint on the changes in humans from birth to old age.		use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact Be Internet Legends – Lesson 3 and 4 Google Bot building		use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content Use blog to publish work produced in class throughout year.	select, use and combine a variety of software Use Publisher to create a magazine page based on KUW/English topic.
<p style="text-align: center;">Purple Mash Outcomes</p>					
	create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	use sequence, selection, and repetition in programs; work with variables and various forms of input and output		create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	



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	Children to create a 2Question to describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird	use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs 2DIY Purple Mash Game – children to create a 3D Game based on space.		2Chart – children to create a flowchart based on whether some changes result in the formation of new materials, and that this kind of change is not usually reversible and use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating.	
Purple Mash links for resources and lesson ideas					
https://www.purplemash.com/#app/pup/growingandchanging https://www.purplemash.com/#tab/pm-home/science/changescience	https://www.purplemash.com/#app/tools/2question	https://www.purplemash.com/#tab/pm-home/science/space https://www.purplemash.com/#tab/Teachers/computing_sow/computing_sow_y5/computing_sow_y5_5-5	https://www.purplemash.com/#tab/pm-home/science/forces	https://www.purplemash.com/#app/tools/2chart	
Online Safety					
Be Internet Legends – Lesson 7 Be Internet Sharp – Think Before You Share		Be Internet Legends – Lesson 8 Be Internet Alert – Check It’s For Real ONLINE SAFTEY WEEK – Complete additional Online Safety Week Work based around the national theme.		Be Internet Legends – Lesson 9 Be Internet Secure – Protect Your Stuff	Digital Wellbeing - Age 9-11 - Lesson 1
D&T Outcome					
become competent in a range of cooking techniques [for example, selecting and preparing ingredients; using utensils and electrical equipment; applying heat in different ways; using awareness of taste, texture and smell to decide how to season dishes and combine ingredients; adapting and using their own recipes] Cook a repertoire of predominantly savoury dishes so that they are able to feed themselves and others a healthy and varied diet.		select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities Mars Rovers/Moon Buggy		understand how key events and individuals in design and technology have helped shape the world use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups Dyson Foundation Project	



Year 6					
Science					
COMMUNITY	PEACE	WISDOM	HOPE	DIGNITY	JOY
Living Things	Evolution	Animals including Humans		Light	Electricity
Have all Living Things evolved at the same rate?		Does the impact of diet impact humans as well as animals?		Does heat always lead to light?	



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Identifying, classifying and Grouping describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals give reasons for classifying plants and animals based on specific characteristics.	Observing over time recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.	Research (secondary sources) identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function describe the ways in which nutrients and water are transported within animals, including humans.		Comparative and Fair testing recognise that light appears to travel in straight lines use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them	Pattern Seeking associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches use recognised symbols when representing a simple circuit in a diagram.
Computing Basic skill - Make informed decision as to which hardware/software to use for desired outcome.					
create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Write and publish blog of residential trip, include photos and video clips.	create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Write and publish blog of residential trip, include photos and video clips.	use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact	create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Write and publish blog of residential trip, include photos and video clips.	create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Write and publish blog of residential trip, include photos and video clips.	create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Write and publish blog of residential trip, include photos and video clips.
Purple Mash Outcomes					
create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. 2Connect to describe how living things are classified into broad groups according to common observable		create a range of content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Publish an article about how light travels in straight lines .		use sequence, selection, and repetition in programs; work with variables and various forms of input and output use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs 2Code – children to code a game or playable app using 2Code or 2DIY 3D2	



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characteristics and based on similarities and differences, including micro-organisms, plants and animals				
Purple Mash links for resources and lesson ideas				
https://www.purplemash.com/#app/tools/2Connect		https://www.purplemash.com/#tab/pm-home/science/light and dark https://www.purplemash.com/#app/pup/lightandmirrors	https://www.purplemash.com/#tab/pm-home/science/electricity	https://www.purplemash.com/#tab/pm-home/computing/2diy3d2 https://www.purplemash.com/#tab/pm-home/computing/2code lessons https://www.purplemash.com/#tab/pm-home/science/human body
Online Safety				
Be Internet Legends – Lesson 10 Be Internet Brave – When in Kind – Respect Each Other	Be Internet Legends – Lesson 11 Be Internet Brave – When in Doubt, Discuss ONLINE SAFTEY WEEK – Complete additional Online Safety Week Work based around the national theme.		Be Internet Legends – Lesson 12 Be Internet Brave – When in Doubt, Discuss	Digital Wellbeing - Age 9-11 - Lesson 2
D&T Outcome				
become competent in a range of cooking techniques [for example, selecting and preparing ingredients; using utensils and electrical equipment; applying heat in different ways; using awareness of taste, texture and smell to decide how to season dishes and combine ingredients; adapting and using their own recipes] understand the source, seasonality and characteristics of a broad range of ingredients Food and designing a healthy and balanced diet			Enterprise project use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities evaluate their ideas and products against their own design criteria and consider the views of others to improve their work	